

# Bathymetry-WMTS

## Area data for rivers and lakes

### Data

Height measurement from lakes, harbor basins, sea beds or reservoir areas in rivers are gathered as „bathymetry data“. Different methods are used, like multi-beam echo sounder or laser scanning techniques.

These height nets in grid files are stored and examined in [hisAREA](#).

### Computation

The WMTS computation module – fully integrated into the web desktop of [HIS'3D](#)® - computes (combining as well different grids) surface and isoline models and pictures.

- isoline maps
- with/without labeling
- shading

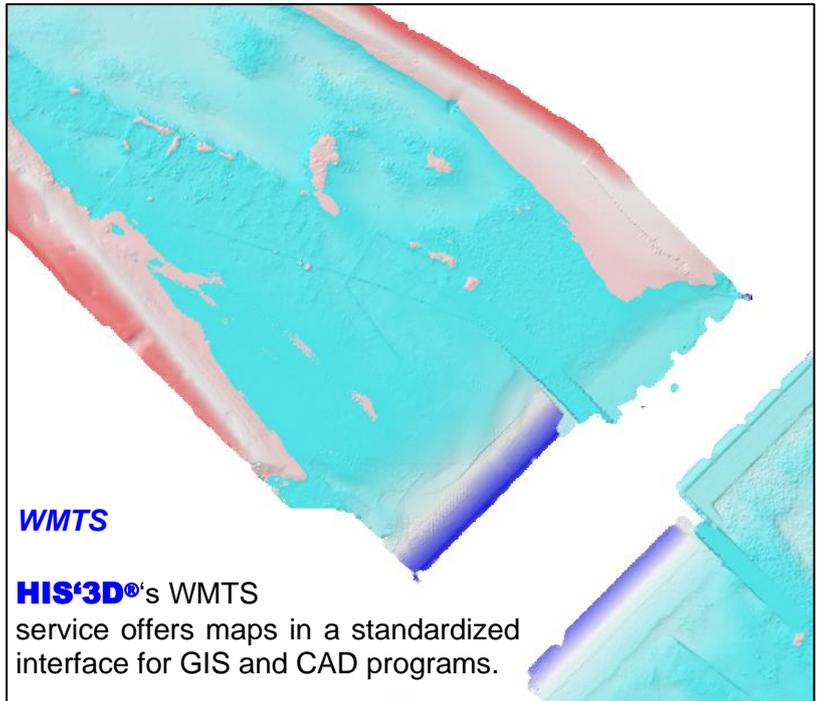
2D-Tiles are pre-computed in different resolutions, which thereafter are used as base data for the WMTS service.

Different models are created, like

- height map
- deepness map (referring to water level, dam height, ...)
- difference map to older measurements

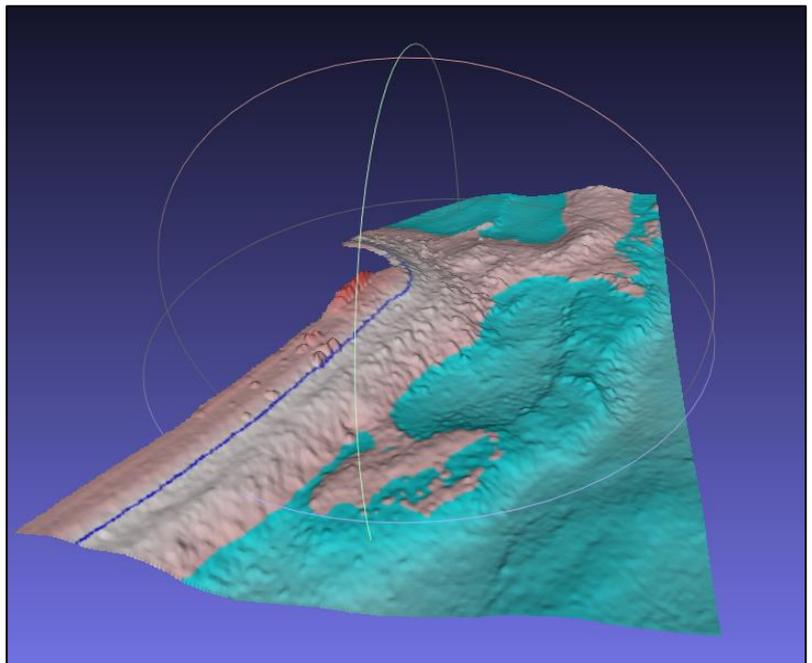
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	>=	Farbe	Stärke	Typ	Farbe
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<input type="radio"/>	162.000	Red	0		

Setting colors and color gradients



### vrHIS

As an option the module [vrHIS](#) creates real 3D models.



[Film](#) "Bathymetry at river power plant" created using WMTS, [vrHIS](#); manually controlled by Xbox controller (demo-data).



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